



2026

**COMPETITOR
INFORMATION KIT**

MX LYRA AUSTRALIA 2026

COMPETITOR INFORMATION KIT

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2026 COMPETITION KEY DATES

EVENT	DATE	VENUE	ENTRIES CLOSE
Brisbane QLD	20/06/26	Arcana Empress Theatre	10/05/26
Sydney NSW	11/07/26	PAWS Studios	31/05/26
Adelaide SA	08/08/26	Parks Theatre	28/06/26

AUDITION + COMPETITION FEE'S

CATEGORY	FEE
Audition Fee	\$50
Lyra Solo + Showtime/ Open App (Competition Fee)	\$65
Doubles (Competition Fee)	\$75

ENTRY GUIDELINES + GENERAL INFORMATION

- All competitors must be at least 8 years of age at the time of the live competition
- Competitors may only audition ONCE per category
- All audition + comp fees are non-refundable and non-transferable
- You will be notified within 10 days of the closing date if you were successful
- All categories are BYO apparatus
- All apparatus's are to be rigged from a single hanging point

AUDITION PROCESS & REQUIREMENTS

- Audition your routine through our website and pay the audition fee www.mxlyra.com
- Once your audition and payment are submitted, you'll receive a confirmation email
- Your audition video doesn't have to be your exact final routine, but it should be close, meet the time limit, and reflect the level/category you're auditioning for
- Your audition music doesn't need to be the same music you intend on competing with
- Your audition video needs to be one continuous recording

RIGGING APPARATUS & SAFETY

The safety of our competitors is our number 1 priority, therefore the following will be made standard at every Mx Lyra Australia event.

- All categories are BYO apparatus
- All apparatus must be purchased from a certified aerial arts supplier
- All spansets and slings must have a valid certification tag and date of purchase. Mx Lyra will have a limited supply of slings for use if required (1, 1.5 & 2m).
- Any Hammocks & Silks etc must be free from any tears or holes
- A crashmat is required for ALL routines and can not be moved during your routine
- Standard rigging height will be approximately 6m, however heights may vary on venue

MUSIC + COSTUME & PROPS

Please adhere to the following when submitting your music and props

- If successful, competitors will be required to send in their music and props no later than 3 weeks prior to live competition
- Music must be submitted in a MP3 format only, some other formats may not be accepted by the theater sound system
- Songs are to be obtained legally and not converted from YouTube videos etc
- Songs are not to include any profanity or explicit language
- Ensure your music is cut to the length of your routine - our team are not able to cut or fade your music at a requested time (time limits are in your category's criteria)
- If 2 or more competitors in the same category select the same song, priority will go to whomever submitted their music first, others will be notified to pick a new song
- Should we have any technical issues on the day please have a back up copy of your music on a USB
- Late music submissions or any changes to your music file will incur a \$25 late fee
- Costumes must be competition-appropriate, safe for apparatus use, and provide full coverage, nudity is not permitted.
- Props are allowed in all categories, but must be able to be set up and cleared from the stage within 1 minute.

JUDGING CRITERIA

Our judging system has been designed to not only reward technical skill, but creativity, performance and overall presentation. This ensures each and every competitor has the chance to shine.

What the judges will be looking for:

CATEGORY	FOCUS AREAS
Technique	Clean execution of tricks, strong lines, control, safe use of apparatus
Creativity	Originality, musicality, interpretation of music, making the routine unique
Choreography	Flow, variety, routine structure, balance of tricks & transitions
Performance	Stage presence, confidence, expression, connection with audience
Overall Presentation	Costume, hair & makeup, theme & styling, overall polish

Remember- It's not just about the hard or cool tricks, our judges want to see the whole package, clean skills, creativity, stage presence, and overall polished presentation. Confidence and artistry are just as important as technique.



2026

ADULT DIVISIONS

BEGINNER 18+

Minimum Routine Length
2:00

Maximum Routine Length
3:00

Safety mat is
MANDATORY

REQUIREMENTS	RESTRICTIONS
1x Strength based move	More than 2 continuous rolls
1x Flexibility based move	Single & double, foot & heel hangs on hoop or within sling/ spanset
A minimum of one top bar move is required, where the performer's body is largely above the central point of the hoop	Moves performed with the whole body positioned above the top of the hoop
	Dynamic movements or drops where the performer's body fully releases from the hoop
	Moves that involve lifting or flipping the hoop using the top bar and/or spanset (rope/strap)
	Neck hangs on hoop or within sling/ spanset

INTERMEDIATE 18+

Minimum Routine Length
2:00

Maximum Routine Length
3:30

Safety mat is
MANDATORY

REQUIREMENTS	RESTRICTIONS
1x Strength based move	Single foot and heel hangs on hoop or within sling/ spanset
1x Flexibility based move	Neck hangs on hoop or within sling/ spanset
A minimum of one top bar move is required, where the performer's body is largely above the central point of the hoop	Inverting on the outside of the sling (inverting within the sling is permitted)
1x intermediate drop (eg. drop to hips)	
An intentional spin component	

ADVANCED 18+

Minimum Routine Length
2:00

Maximum Routine Length
4:00

Safety mat is
MANDATORY

REQUIREMENTS	RESTRICTIONS
2 x Strength based moves	
2 x Flexibility based moves	
1 x set of continuous rolls	
An Intentional spin component	
1 x Advance level drop (eg. tombe')	
An integration of floorwork	
At least one skill performed fully above the hoop, using the top bar and or sling/ spanset	

DOUBLES 18+

Minimum Routine Length
2:00

Maximum Routine Length
4:00

Safety mat is
MANDATORY

REQUIREMENTS	RESTRICTIONS
Demonstrate a similar skill level between partners	1 partner must remain in contact with the hoop and or sling/ spanset at all times
Demonstration of synchronized movements	Single foot or heel hangs
Both partners must share flying and basing moves	

Both partners must be 18yrs or older at time of competition

SHOWTIME / OPEN APP 18+

Minimum Routine Length
2:00

Maximum Routine Length
4:00

Safety mat is
MANDATORY

Any apparatus that can be hung from a single point.

The Showtime category is all about celebrating creativity, showmanship, and storytelling. Unlike the technical divisions, judging here does not focus on difficulty or execution. Instead, scores are based on performance quality, stage presence, and audience connection. Competitors will be assessed on their ability to present a clear theme or narrative, bring strong performance energy, and use costumes, props, and choreography in a way that enhances their music and storytelling. Judges will also consider the entertainment value, overall impact, and cohesiveness of the performance, with the ultimate goal being to put on a memorable and engaging show.

REQUIREMENTS	RESTRICTIONS
A clear theme or storyline carried consistently throughout the routine	Head first drops with single ankle catches
Incorporation of props OR human props to help portray your theme or story	Dynamic or release moves - where the body fully releases from the apparatus.
An integration of floor work	Any drop or release where the performer fully lets go of the apparatus before re-catching.
	Neck hangs
	Single foot or heel hangs
	Only one performer may use the apparatus at a time



2026

JUNIOR DIVISIONS

Age taken at time of competition

BEGINNER 8-10yrs

Minimum Routine Length 2:00	Maximum Routine Length 3:00	Safety mat is MANDATORY
REQUIREMENTS		RESTRICTIONS
1x Strength based move		More than 2 continuous rolls
1x Flexibility based move		Single & double, foot & heel hangs on hoop or within sling/ spanset
A minimum of one top bar move is required, where the performer's body is largely above the central point of the hoop		Moves performed with the whole body positioned above the top of the hoop
		Dynamic movements or drops where the performer's body fully releases from the hoop
		Moves that involve lifting or flipping the hoop using the top bar and/or spanset (rope/strap)
		Neck hangs on hoop or within sling/ spanset

INTERMEDIATE 8-10yrs

Minimum Routine Length 2:00	Maximum Routine Length 3:00	Safety mat is MANDATORY
REQUIREMENTS		RESTRICTIONS
1x Strength based move		Single & double, foot & heel hangs on hoop or within sling/ spanset
1x Flexibility based move		Moves performed with the whole body positioned above the top of the hoop
A minimum of one top bar move is required, where the performer's body is largely above the central point of the hoop		Dynamic movements or drops where the performer's body fully releases from the hoop
More than 1 rotation of the same roll		Moves that involve lifting or flipping the hoop using the top bar and/or spanset (rope/strap)

Neck hangs on hoop or within sling/ spanset

BEGINNER 11-14yrs

Minimum Routine Length
2:00

Maximum Routine Length
3:00

Safety mat is
MANDATORY

REQUIREMENTS

RESTRICTIONS

1x Strength based move

More than 2 continuous rolls

1x Flexibility based move

Single & double, foot & heel hangs on hoop or
within sling/ spanset

A minimum of one top bar move is required,
where the performer's body is largely above the
central point of the hoop

Moves performed with the whole body positioned
above the top of the hoop

Dynamic movements or drops where the
performer's body fully releases from the hoop

Moves that involve lifting or flipping the hoop using
the top bar and/or spanset (rope/strap)

Neck hangs on hoop or within sling/ spanset

INTERMEDIATE 11-14yrs

Minimum Routine Length
2:00

Maximum Routine Length
3:30

Safety mat is
MANDATORY

REQUIREMENTS

RESTRICTIONS

1x Strength based move

Double foot & heel hangs on hoop or within sling/
spanset

1x Flexibility based move

Moves performed with the whole body positioned
above the top of the hoop

A minimum of one top bar move is required,
where the performer's body is largely above the
central point of the hoop

Dynamic movements or drops where the
performer's body fully releases from the hoop

More than 1 rotation of the same roll	Moves that involve lifting or flipping the hoop using the top bar and/or spanset (rope/strap)
	Neck hangs on hoop or within sling/ spanset

ADVANCED 11-14yrs

Minimum Routine Length 2:00	Maximum Routine Length 3:30	Safety mat is MANDATORY
REQUIREMENTS		RESTRICTIONS
2x Strength based moves		Single foot and heel hangs
2x Flexibility based moves		Neck hangs on hoop or within sling/spanset
At least one skill performed fully above the hoop, using the top bar and or sling/ spanset		Dynamic movements or drops where the performer's body fully releases from the hoop
An intentional spin component		
More than 2 rotations of the same roll		

INTERMEDIATE 15-17yrs

Minimum Routine Length 2:00	Maximum Routine Length 4:00	Safety mat is MANDATORY
REQUIREMENTS		RESTRICTIONS
1x Strength based move		Double foot & heel hangs on hoop or within sling/ spanset
1x Flexibility based move		Moves performed with the whole body positioned above the top of the hoop
A minimum of one top bar move is required, where the performer's body is largely above the central point of the hoop		Dynamic movements or drops where the performer's body fully releases from the hoop
More than 1 rotation of the same roll		Moves that involve lifting or flipping the hoop using the top bar and/or spanset (rope/strap)
		Neck hangs on hoop or within sling/ spanset

ADVANCED 15-17yrs

Minimum Routine Length 2:00	Maximum Routine Length 4:00	Safety mat is MANDATORY
REQUIREMENTS		RESTRICTIONS
2x Strength based moves		Neck hangs
2x Flexibility based moves		
1x Advanced level drop (tombay)		
At least one skill performed fully above the hoop, using the top bar and or sling/ spanset		

An intentional spin component

More than 2 rotations of the same roll

CONTACT DETAILS

If you have questions or queries regarding routines or general information, the event organisers can be contacted via the details below:

Email: info@mxlyra.com

Website: www.mxlyra.com

OR join our Facebook competitors group OR our Instagram Information channel to keep up to date on all the latest news.

[Facebook Group](#)

[Instagram Channel](#)

